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BrainOK1

Version 1.0.0

Game Guide

Introduction

BrainOK1 is a full-color game for the Android™ operating system where the player moves through series of randomly generated scenes in several levels.

As the game progresses the player should:
- read and understand the question;

- analyze the scene;
- figure out the right answer;
- answer the question by touching the YES or the NO button on the screen.

The thinking time for the answer is limited to 10 seconds for the first level, 8 seconds for the second level and 6 seconds for the third level. Each level has 11 scenes.

The game features:
- color graphics;
- dynamic character of the game, i.e. one can't take a pause while playing. If the time limit for the current scene is overrun the player immediately will lose a point;
- the combination of logical and arithmetical operations in each scene which are generated randomly for each scene in every level;
- intelligent choice of numbers – to avoid unneeded complexity and to broaden the audience of potential users;
- runs on all smartphones and all tablets under Android™ Version 4.0.3 or higher (i.e. API Level 15 or higher or saying with the codename - Ice Cream Sandwich or higher).

Getting Started

   After starting the game from the Home Menu of your device you will see at first the splash screen, see the previous image, and then the following game menu:

Examine for the first time this menu, it is

self-explanatory, and then touch the New Game menu item. You'll see a similar screen:

As you enter the new game a new level and a new scene will be generated at random. There are three levels. The thinking time for the answer for every scene is limited to 10 seconds for the first level, to 8 seconds for the second level and to 6 seconds for the third level.

If the time limit for the answer is overrun the player will lose a point immediately. There are 11 scenes in each level.

Your goal is to get as much correct answers as possible.

To reach this you should:
- read the question attentively and try to understand it quickly;
- analyze the scene;
- figure out the right answer;
- answer the question by touching the screen button.

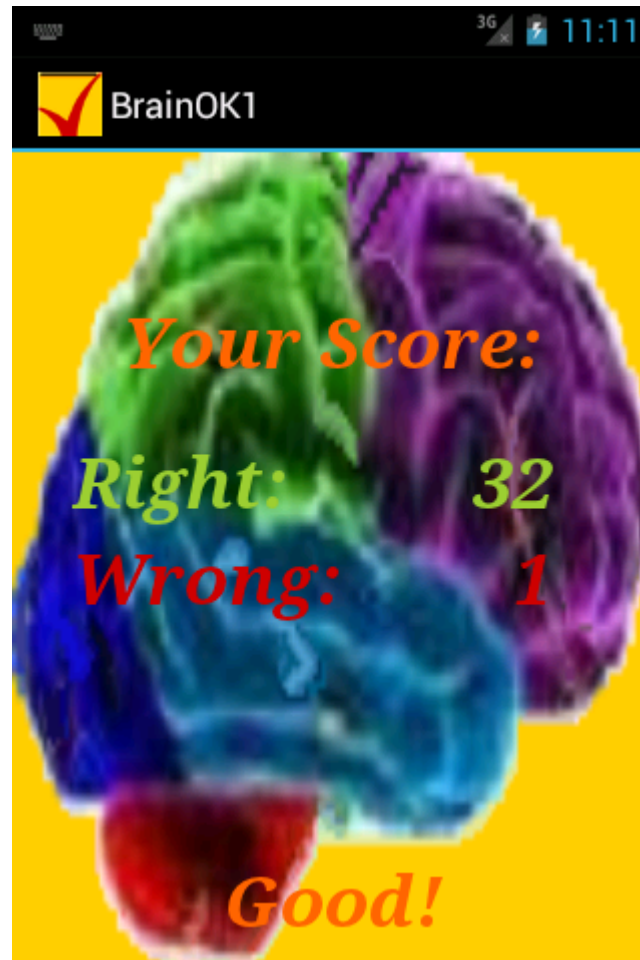To answer YES - touch the YES-button, to answer NO - touch the NO-button.

These buttons were deliberately designed quite large, which allows you to answer NO by touching the screen with your left thumb „somewhere at bottom left" and to answer YES by touching the screen with your right thumb „somewhere at bottom right". So the player can concentrate on the play and not on pressing the buttons.

If your answer is correct the rand of the screen will flash green for a second and the score for the right answers at the screen's bottom line will be increased.

If your answer is wrong the rand of the screen will flash red for a second and the score for the wrong answers at the screen's bottom line will be increased.

Between the question area and the number area there is the progress bar which shows you the used time for the current scene.

So, you will constantly get the visual feedback.

At the end of the game you will see a similar screen:

You can play in the potrait or the landscape mode.

If a telefone call or other event interrupts the game, the game makes a pause and goes into the background. After the call is finished, the game goes into the foreground again and continues playing from the paused moment.

Usage Hints

Play BrainOK1 every morning at least two times to make you fit for the whole day.

If you are a pupil or a student, play it on the bus or on the train, before a lesson or a lecture.

Play BrainOK1 before an examination – it activates your brain, instead of paralyzing it with the usual nervous, senseless small talk.

If you are a teacher you can quickly organize a competition between pupils.

For all interested in a quick and effective brain training.

The BrainOK1 is simple, useful and effective.

Don't forget that you live in the Brain Age. Good Luck!

Troubleshooting

The game was thoroughly tested on all emulators recommended by Google, it was also tested on a hardware whereby all standard Google tests were successfully accomplished.

So, the BrainOK1 should run without problems. If a problem nevertheless occurs please send us an E-Mail to:

webinfo@adawada.com

Please, describe your problem in detail; mention the brand of your device, programs which run on your device simultaneously with the BrainOK1, how much free memory you have, which version of Android is installed on your device and so on.

This information, together with the stack trace information from your device which we get automatically from Google, will help us fix the problem.

Technical Data

BrainOK1 runs on all smartphones and all tablets under Android™ Version 4.0.3 or higher (i.e. API Level 15 or higher or saying with the codename - Ice Cream Sandwich or higher).

The Internet is not used.
There is no in-app billing.

At the moment the game supports the most important world languages: English, Russian and German. But we plan to add later other languages.

Credits

Lead Programmer: Alexander F. Valyaev
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Company

ADAWADA.COM International © - software company which specializes in developing of the intelligent software for the handset devices.

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